

Prioritization Schemes for V2V Broadcast Content in Caches

Dylan Stilinki and Louis Frank

EasyChair preprints are intended for rapid dissemination of research results and are integrated with the rest of EasyChair.

April 22, 2024

Prioritization Schemes for V2V Broadcast Content in Caches

Date: 20 February 2024

Authors:

Dylan Stilinski Department of Computer Science Uiniversity of Northern Iowa

Louis Frank

Program in Information Technology Leadership Ladoke Akintola University of Technology

Abstract:

With the proliferation of Vehicle-to-Vehicle (V2V) communication systems, the efficient allocation of limited cache space in vehicles for broadcasting content becomes crucial. This abstract proposes various prioritization schemes aimed at optimizing the utilization of cache space while ensuring the timely dissemination of relevant information to vehicles.

The prioritization strategies discussed encompass multiple factors including urgency, relevance to specific locations, and prevailing traffic conditions. Urgent messages, such as emergency alerts or real-time hazard warnings, are given precedence to ensure immediate dissemination and enhance safety on the road. Furthermore, content relevance to specific locations is considered, allowing vehicles to store and broadcast information pertinent to their current or upcoming routes.

Traffic conditions also play a significant role in prioritization, with congestion-related updates and alternative route suggestions being prioritized during peak traffic periods. Additionally, the scheme may dynamically adapt based on the available cache space, reallocating resources to accommodate the most critical information at any given time. By implementing these prioritization schemes, V2V communication systems can optimize cache utilization, ensuring that vehicles receive and broadcast the most relevant and timely information while efficiently managing limited resources. Such prioritization enhances overall system efficiency, traffic safety, and user experience in connected vehicular environments.

Keywords: V2V Communication, Prioritization Schemes, Cache Management, Urgency, Relevance, Traffic Conditions, Resource Allocation, Dynamic Adaptation Vehicle-to-Vehicle Broadcasting, Traffic Safety

I. Introduction

- A. Overview of V2V (Vehicle-to-Vehicle) communication
- B. Importance of caching in V2V communication
- C. Need for prioritization schemes for V2V broadcast content in caches
- D. Purpose of the outline

II. Background on V2V Broadcast Content Caching

- A. Explanation of V2V broadcast content
- B. Role of caching in V2V communication
- C. Benefits of caching V2V broadcast content

III. Prioritization Criteria for V2V Broadcast Content

- A. Bandwidth availability
- 1. Impact on prioritization
- 2. Factors to consider
- B. Content relevance and importance
- 1. Determining relevance
- 2. Importance of content in V2V scenarios
- C. Time sensitivity
- 1. Time-critical content
- 2. Non-time-critical content

IV. Prioritization Schemes for V2V Broadcast Content in Caches

- A. Least Recently Used (LRU) scheme
- 1. Explanation of LRU scheme
- 2. Application to V2V broadcast content
- B. Content popularity-based scheme
- 1. Using popularity metrics for prioritization
- 2. Benefits and limitations
- C. Hybrid schemes
- 1. Combination of multiple prioritization criteria
- 2. Examples of hybrid schemes
- D. Machine learning-based schemes
- 1. Utilizing machine learning algorithms for prioritization
- 2. Training data and model considerations

V. Evaluation of Prioritization Schemes

- A. Metrics for evaluating prioritization schemes
- B. Comparative analysis of different schemes
- C. Real-world case studies or simulations
- VI. Challenges and Future Directions
- A. Limitations and challenges of existing schemes
- B. Potential improvements and advancements
- C. Emerging technologies and their impact on prioritization

VII. Conclusion

- A. Summary of key points
- B. Importance of prioritization schemes for V2V broadcast content
- C. Future prospects and areas for further research

I. Introduction

A. Overview of V2V (Vehicle-to-Vehicle) communication

Vehicle-to-Vehicle (V2V) communication refers to the exchange of information between vehicles using wireless communication technologies. This communication enables vehicles to share important data, such as speed, position, and other sensor readings, with nearby vehicles, enhancing safety, efficiency, and overall driving experience.

B. Importance of caching in V2V communication

Caching plays a crucial role in V2V communication systems. In V2V scenarios, vehicles can act as both data consumers and data producers. Caching allows vehicles to store and retrieve frequently accessed data locally, reducing the need for repeated transmissions over the wireless channel. This improves network efficiency, reduces latency, and conserves network resources.

C. Need for prioritization schemes for V2V broadcast content in caches

In V2V communication, content caching becomes more valuable when resources are limited, such as in a congested network or during high-demand scenarios. However, not all content is equally important or time-sensitive. Prioritization schemes are necessary to ensure that the most relevant and critical content is cached and readily available when needed. These schemes help optimize cache utilization and improve the overall performance of V2V communication systems.

D. Purpose of the outline

The purpose of this outline is to provide a structured framework for discussing the various aspects of caching in V2V communication. The outline will guide the organization and development of the subsequent sections, enabling a comprehensive exploration of the topic.

II. Background on V2V Broadcast Content Caching

A. Explanation of V2V broadcast content

V2V broadcast content refers to information or data that is shared among vehicles in a V2V communication network.

It can include various types of content such as safety messages, traffic updates, road condition data, multimedia files, and software updates.

The content is typically broadcasted by a transmitting vehicle and received by multiple neighboring vehicles within the communication range.

B. Role of caching in V2V communication

Caching in V2V communication involves storing and retaining frequently requested or relevant content in the memory of vehicles or roadside units.

Caches act as local storage for frequently accessed data, reducing the need for repeated transmissions from the original source.

Caching plays a crucial role in improving the efficiency, reliability, and scalability of V2V communication by reducing network congestion and latency.

C. Benefits of caching V2V broadcast content

Reduced network load: Caching helps alleviate the burden on the communication network by minimizing redundant content transmissions. Vehicles can retrieve content from nearby caches instead of requesting it from the original source.

Lower latency: Cached content can be accessed more quickly since it is stored locally, reducing the time required for content delivery and improving the responsiveness of V2V applications.

Improved reliability: Caching enhances content availability and reliability by allowing vehicles to access content even when the original source is unavailable or out of range.

Enhanced scalability: By distributing content through caches, the scalability of the V2V network can be improved as the caching infrastructure can handle an increased number of content requests without overloading the central communication infrastructure.

Efficient resource utilization: Caching optimizes the utilization of limited network resources, such as bandwidth, by reducing redundant transmissions and maximizing the reuse of content within the vicinity of vehicles.

Overall, caching V2V broadcast content brings numerous advantages to V2V communication, including reduced network congestion, lower latency, improved reliability, scalability, and efficient resource utilization.

III. Prioritization Criteria for V2V Broadcast Content

A. Bandwidth availability

Impact on prioritization:

a. Limited bandwidth in V2V communication necessitates prioritization to efficiently allocate resources.

b. Prioritizing content based on available bandwidth helps ensure that critical or highpriority content is successfully delivered.

Factors to consider:

a. Bandwidth estimation: Techniques for estimating available bandwidth in V2V networks, such as channel measurements or network congestion analysis.

b. Bandwidth requirements: Content characteristics and associated bandwidth requirements must be considered to determine the level of prioritization.

c. Quality of Service (QoS) requirements: Different types of content may have different QoS requirements, and prioritization should align with these requirements.

B. Content relevance and importance

Determining relevance:

a. Proximity-based relevance: Prioritizing content that is relevant to nearby vehicles, considering factors like distance, location, and route similarity.

b. User preferences: Allowing users to specify their preferences or interests in content, which can be used to prioritize relevant content.

c. Contextual relevance: Considering the current situation, road conditions, traffic patterns, and other contextual factors to determine content relevance.

Importance of content in V2V scenarios:

a. Safety-critical information: Prioritizing content related to safety-critical messages, such as collision warnings, emergency alerts, or road hazard notifications.

b. Real-time traffic updates: Content that provides real-time traffic information, congestion alerts, or alternative route suggestions can be prioritized to improve traffic management.

c. Event-based content: Prioritizing content related to special events, road closures, or temporary traffic regulations can help disseminate timely and relevant information to vehicles.

C. Time sensitivity

Time-critical content:

a. Urgency-based prioritization: Content that requires immediate attention, such as emergency alerts or imminent collision warnings, should be prioritized to minimize response time.

b. Real-time data: Time-sensitive content that includes real-time updates on traffic conditions, dynamic route guidance, or traffic light status can be given higher priority.

Non-time-critical content:

a. Background content: Content that is not time-sensitive or safety-critical, such as non-urgent software updates or non-real-time multimedia files, can be assigned lower priority.

b. Content with longer validity: Prioritization can consider the expiration time or validity period of content, giving higher priority to content that remains relevant for a shorter duration.

Considering bandwidth availability, content relevance and importance, and time sensitivity allows for effective prioritization of V2V broadcast content. These criteria ensure that critical content is prioritized, resources are efficiently utilized, and the overall communication experience is enhanced.

IV. Prioritization Schemes for V2V Broadcast Content in Caches

A. Least Recently Used (LRU) scheme

Explanation of LRU scheme:

The LRU scheme prioritizes content based on the principle that the least recently accessed content is evicted or replaced first.

It assumes that recently accessed content is more likely to be accessed again in the near future.

When the cache is full, the content that has been accessed least recently is replaced by new content.

Application to V2V broadcast content:

In V2V communication, the LRU scheme can be used to prioritize content based on its historical access pattern.

Content that has been accessed more frequently in the past is considered more likely to be requested again and is given higher priority for caching.

This scheme is simple to implement and suitable when the historical access pattern is a good indicator of future content popularity.

B. Content popularity-based scheme

Using popularity metrics for prioritization:

Popularity-based schemes prioritize content based on its popularity or demand among vehicles in the V2V network.

Popularity can be determined using metrics such as the number of requests, the frequency of access, or the number of vehicles interested in the content.

Benefits and limitations:

Benefits:

Prioritizing popular content ensures that frequently requested content is readily available in caches, reducing network congestion and improving content delivery efficiency.

It enhances user satisfaction by prioritizing content that is in high demand.

Limitations:

Popularity-based schemes may not consider other factors like relevance, importance, or time sensitivity of the content.

Content popularity can change dynamically, and the scheme may not adapt quickly to fluctuations in popularity.

It may lead to a concentration of popular content in caches, potentially neglecting less popular but still important content.

C. Hybrid schemes

Combination of multiple prioritization criteria:

Hybrid schemes combine multiple prioritization criteria to determine the priority of V2V broadcast content in caches.

They can incorporate factors such as content relevance, importance, popularity, and time sensitivity simultaneously.

Various weighting or ranking algorithms can be employed to assign priorities based on the combination of these criteria.

Examples of hybrid schemes:

Weighted sum approach: Assigning weights to different criteria and calculating a cumulative score for prioritization.

Decision tree-based approach: Building decision trees using multiple criteria to determine the priority of content.

Dynamic threshold approach: Applying different prioritization criteria based on the current network conditions or context.

D. Machine learning-based schemes

Utilizing machine learning algorithms for prioritization:

Machine learning techniques can be employed to learn patterns and relationships in V2V communication data to determine content prioritization.

Algorithms such as decision trees, random forests, or neural networks can be trained on historical data to predict the priority of V2V broadcast content.

Training data and model considerations:

Training data should include features related to content characteristics, relevance, popularity, time sensitivity, and other relevant factors.

The model should be trained and validated using representative datasets that cover a wide range of V2V scenarios.

Regular updating or retraining of the machine learning model may be necessary to adapt to changes in V2V communication patterns.

By utilizing schemes like LRU, content popularity-based, hybrid, or machine learning-based approaches, V2V broadcast content can be effectively prioritized in caches, improving content availability, network efficiency, and user satisfaction. The choice of a prioritization scheme depends on the specific requirements, available data, and the trade-offs between simplicity and performance.

V. Evaluation of Prioritization Schemes

A. Metrics for evaluating prioritization schemes:

Cache hit rate: The proportion of content requests that are serviced directly from the cache without requiring transmission from the original source. Higher cache hit rates indicate better content availability.

Average latency: The average time it takes for a content request to be fulfilled. Lower average latency implies faster content delivery.

Network congestion: The level of network congestion, measured by metrics such as packet loss, delay, or throughput. Lower network congestion indicates more efficient resource utilization.

User satisfaction: User feedback or surveys to gauge satisfaction with content delivery, relevance, and overall V2V communication experience.

B. Comparative analysis of different schemes:

Each prioritization scheme has its strengths and weaknesses, and their effectiveness can vary depending on the specific context and requirements. A comparative analysis can be conducted based on metrics such as cache hit rate, average latency, network congestion, and user satisfaction.

For example, the LRU scheme might perform well in scenarios where historical access patterns are reliable indicators of future content popularity. Content popularitybased schemes could excel in situations where demand-driven content prioritization is crucial. Hybrid schemes might strike a balance between multiple criteria, offering more flexibility and adaptability. Machine learning-based schemes can learn complex patterns and adapt to changing contexts but may require more computational resources and training data.

C. Real-world case studies or simulations:

Real-world case studies or simulations can provide insights into the performance of different prioritization schemes in V2V communication scenarios.

These studies can involve deploying V2V communication systems with various prioritization schemes and collecting data on cache hit rates, latency, network congestion, and user feedback.

Simulations can also be conducted to evaluate the performance of prioritization schemes in different traffic scenarios, varying content popularity, and network conditions.

Case studies and simulations help validate the effectiveness of prioritization schemes, identify their limitations, and provide recommendations for real-world implementation.

By evaluating prioritization schemes using relevant metrics and conducting comparative analyses and real-world case studies or simulations, researchers and practitioners can gain insights into the performance and suitability of different schemes in V2V communication scenarios. This evaluation process helps inform the selection and optimization of prioritization schemes to enhance the efficiency and effectiveness of V2V broadcast content caching.

VI. Challenges and Future Directions

A. Limitations and challenges of existing schemes:

Static nature: Many existing schemes, such as LRU or popularity-based approaches, have a static nature and may not adapt well to dynamic changes in content relevance, popularity, or network conditions.

Lack of context awareness: Prioritization schemes often do not consider contextual information such as road conditions, traffic patterns, or user preferences, which can impact the relevance and importance of content.

Scalability: As the number of vehicles and the volume of V2V communication increase, prioritization schemes must be scalable to handle the growing demand and ensure efficient content delivery.

Privacy and security: Prioritization schemes need to address privacy concerns and ensure secure communication, as V2V networks involve sensitive information and potential vulnerabilities.

B. Potential improvements and advancements:

Dynamic prioritization: Developing schemes that dynamically adapt to changing conditions, such as real-time updates on content popularity, context, or network congestion, to improve the accuracy of prioritization.

Context-aware prioritization: Integrating contextual information, such as road conditions, traffic patterns, or user preferences, into prioritization schemes to enhance content relevance and importance.

Reinforcement learning: Exploring the use of reinforcement learning techniques to enable prioritization schemes to learn and optimize content delivery strategies based on feedback and rewards.

Collaborative prioritization: Enabling vehicles to collaborate and share information about content priorities, allowing for distributed prioritization decisions and more efficient resource allocation.

C. Emerging technologies and their impact on prioritization:

5G and beyond: The deployment of advanced communication technologies like 5G and future generations enables higher bandwidth, lower latency, and improved

network capacity, which can influence the design and effectiveness of prioritization schemes.

Edge computing: The integration of edge computing capabilities in V2V networks can facilitate faster and localized decision-making for content prioritization, reducing reliance on centralized systems.

Artificial Intelligence (AI) and Machine Learning (ML): Advancements in AI and ML techniques can enable more sophisticated and adaptive prioritization schemes by leveraging data analytics, predictive modeling, and real-time learning from V2V communication data.

Connected and Autonomous Vehicles (CAVs): The rise of CAVs introduces new opportunities for prioritization schemes, as vehicles can share more detailed and accurate information about their context, intentions, and content requirements.

Addressing the limitations of existing schemes, exploring dynamic and context-aware prioritization approaches, harnessing technologies like reinforcement learning, and considering the impact of emerging technologies will shape the future of V2V content prioritization. The development of more intelligent and adaptive schemes will improve content delivery efficiency, enhance user experience, and contribute to the successful deployment of V2V communication systems.

VII. Conclusion

A. Summary of key points:

Prioritization schemes play a crucial role in V2V broadcast content caching, improving content availability, network efficiency, and user satisfaction.

The Least Recently Used (LRU) scheme prioritizes content based on historical access patterns, while popularity-based schemes prioritize content based on its demand among vehicles.

Hybrid schemes combine multiple criteria, and machine learning-based schemes utilize algorithms to determine content prioritization.

Metrics such as cache hit rate, average latency, network congestion, and user satisfaction can be used to evaluate the performance of prioritization schemes.

Challenges include the static nature of existing schemes, lack of context awareness, scalability, and privacy and security concerns.

B. Importance of prioritization schemes for V2V broadcast content:

Prioritization schemes optimize content delivery by ensuring that the most relevant and popular content is readily available in caches, reducing network congestion and improving user experience.

They enhance the efficiency of V2V communication systems by minimizing content retrieval time, lowering latency, and improving resource utilization.

C. Future prospects and areas for further research:

Future research should focus on developing dynamic and context-aware prioritization schemes that can adapt to changing content popularity, network conditions, and user preferences.

Reinforcement learning techniques can be explored to enable schemes that learn and optimize content delivery strategies based on feedback and rewards.

Collaboration among vehicles and distributed prioritization decision-making can be further investigated to enhance resource allocation and scalability.

The integration of emerging technologies such as 5G, edge computing, AI/ML, and CAVs will shape the future of V2V content prioritization and provide new opportunities for research and innovation.

In conclusion, prioritization schemes are vital for efficient content delivery in V2V communication. By addressing existing limitations, embracing new technologies, and conducting further research, we can develop more intelligent, adaptive, and context-aware schemes that improve content availability, network efficiency, and user satisfaction in V2V broadcast content caching

References:

- Li, Bing, Jian Xiong, Bo Liu, Lin Gui, Meikang Qiu, and Zhiping Shi. "Cache-Based Popular Services Pushing on High-Speed Train by Using Converged Broadcasting and Cellular Networks." IEEE Transactions on Broadcasting 65, no. 3 (September 2019): 577–88. https://doi.org/10.1109/tbc.2018.2863102.
- 2) YANDRAPALLI, VINAY, and LAMESSA GARBA DABALO. "CACHE BASED V TO V BROADCASTING THEORY TO OVERCOME THE LEVERAGES THE NETWORK IN METROPOLITAN CITIES."Journal of Jilin University (Engineering and Technology Edition) 42 (12-2023), 8
- 3) Li, Chunlin, Mingyang Song, Shaofeng Du, Xiaohai Wang, Min Zhang, and Youlong Luo. "Adaptive Priority-Based Cache Replacement and Prediction-Based Cache Prefetching in Edge Computing Environment." Journal of Network and Computer Applications 165 (September 2020): 102715. https://doi.org/10.1016/j.jnca.2020.102715.
- 4) Li, Chunlin, Mingyang Song, Shaofeng Du, Xiaohai Wang, Min Zhang, and Youlong Luo. "Adaptive Priority-Based Cache Replacement and Prediction-Based Cache Prefetching in Edge Computing Environment." Journal of Network and Computer Applications 165 (September 2020): 102715. https://doi.org/10.1016/j.jnca.2020.102715.
- 5) XIAO, Xiao. "Multi-Node Wireless Broadcasting Retransmission Scheme Based on Network Coding." Journal of Computer Applications 28, no. 4 (April 20, 2008): 849–52. https://doi.org/10.3724/sp.j.1087.2008.00849.
- 6) YIN, Yang, Zhen-Jun LIU, and Lu XU. "Cache System Based on Disk Media for Network Storage." Journal of Software 20, no. 10 (November 6, 2009): 2752–65. https://doi.org/10.3724/sp.j.1001.2009.03427.
- Liang, Kai-Chun, and Hsiang-Fu Yu. "Adjustable Two-Tier Cache for IPTV Based on Segmented Streaming." International Journal of Digital Multimedia Broadcasting 2012 (2012): 1–8. https://doi.org/10.1155/2012/192314.
- Cardoso, Rodrigo V., and Evert J. Meijers. "Secondary Yet Metropolitan? The Challenges of Metropolitan Integration for Second-Tier Cities." Planning Theory & Practice 18, no. 4 (October 2, 2017): 616–35. https://doi.org/10.1080/14649357.2017.1371789.
- 9) Sofman, L.B., and B. Krogfoss. "Analytical Model for Hierarchical Cache Optimization in IPTV Network." IEEE Transactions on Broadcasting 55, no. 1 (March 2009): 62–70. https://doi.org/10.1109/tbc.2008.2012018.
- Ricordel, Pascal. "Economic Component Interactions between Projects in Urban Regeneration Plans: A Network Theory Framework for Plan Quality Evaluation Applied to Three French Metropolitan Cities in Normandy." Cities 120 (January 2022): 103465. https://doi.org/10.1016/j.cities.2021.103465.
- 11) Justo, Daniela S., Carlos R. Minussi, and Anna Diva P. Lotufo. "Behavioral Similarity of Residential Customers Using a Neural Network Based on Adaptive

Resonance Theory." Sustainable Cities and Society 35 (November 2017): 483–93. https://doi.org/10.1016/j.scs.2017.08.029.

 Qiu, Shuting, Qilin Fan, Xiuhua Li, Xu Zhang, Geyong Min, and Yongqiang Lyu.
"OA-Cache: Oracle Approximation-Based Cache Replacement at the Network Edge." IEEE Transactions on Network and Service Management 20, no. 3 (September 2023): 3177–89. https://doi.org/10.1109/tnsm.2023.3239664